



B1  
cont

5 selecting portions of the buffer for storage in a media file on a mass storage device  
6 responsive to a punch in signal and a punch out signal wherein the media file [contains input  
7 stream data for a time window greater than a time window between the punch in signal and the  
8 punch out signal] comprises a first record handle before a punch in point, a second record handle  
9 between a punch out point and the end of the media file, and a record interval between the punch in  
10 point and the punch out point.

B2

1 4. (Amended) The method of claim 3 further comprises [the steps of]:  
2 editing an event list for an audio track by inserting an event corresponding to the media file;  
3 and  
4 adjusting an offset and a length of the event to include a portion of at least one record  
5 handle.

1 6. (Amended) The method of claim 1 further comprising [the step of] allocating a portion of  
2 the buffer to each of a plurality of input channels wherein a plurality of media input streams source  
3 data to the plurality of input channels.

B3

1 7. (Amended) [A] The method of claim 1 wherein [the step of] selecting comprises [the  
2 steps of]:  
3 tagging a buffer block filled preceding the punch in signal with a storage tag;  
4 tagging all buffer blocks between the punch in signal and punch out signal with a storage  
5 tag; and  
6 tagging a buffer block filled following the punch out signal with a storage tag.

B4

1 8. (Twice Amended) The method of claim 7 further comprising [the steps of]:  
2 checking a buffer block for a storage tag prior to reallocating the buffer block to be  
3 overwritten;  
4 storing all contiguous buffer blocks containing a storage tag in the mass storage device as  
5 the media file; and